**Release1.0 Acceptance Document**

KittyWar

Mar 15 2017

1. **Completed user stories**

1. As a server developer, I need to polish server code

2. As an iOS developer, I need to polish iOS code

3. As a player, I want to view my profile on the web app

4. As a server developer, I need to accept connections from the browser web app

5.As a player, I am able to find match

6. As a server developer, I need to add more cats, abilities and chance cards to the database

7. As a web developer, I need to use APIs provided by the server to receive responses and re accordingly

8. As a player, the game now is playable via web.

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**2. System Test Scenarios:**

A. As a player, I want to view my profile on the web app

Scenario 1:

1. start KittyWar webpage

2. type username

3. type email

4. type password

5. type same password again

6. press “register”

7. goto user profile(cats) webpage

8. view random cats user owned

9. click “Chance Card”

10. goto chance cards webpage

11. view chance cards user can have

12. click “Cats”

13. go back to user homepage

Scenario 2:

1. start KittyWar webpage

2. type username

3. type password

4. press “login”

5. goto user profile(cats) webpage

6. view random cats user owned

7. click “Chance Card”

8. goto chance cards webpage

9. view chance cards user can have

10. click “Cats”

11. go back to user homepage

B. As a player, I am able to find match

Scenario 1:

1. start KittyWar webpage

2. type username

3. type password

4. press “login”

5. goto user profile(cats) webpage

6. view random cats user owned

7. click “Find Match”

8. goto find match webpage

9. press “Find Match” Button

10. connect to server to find opponent

C. As a player, the game now is playable via web.

Scenario 1:

1. start KittyWar webpage

2. type username

3. type password

4. press “login”

5. goto user profile(cats) webpage

6. view random cats user owned

7. click “Find Match”

8. goto find match webpage

9. press “Find Match” Button

10. connect to server to find opponent

11. goto battle webpage

12. view user cards and opponent cats

13…

**3. Known Bugs:**

**4. Sprint Documents:** https://github.com/brucedsu/CMPS183-KittyWar